**Backend developer**

A backend developer is responsible for writing backend codes and communicating when user triggers any particular action.

**Skills :**

1. **Back-end programming language**

In the field of development, language is the base and for that, you need to have a strong command of languages. There are three major languages that giant **IT** firms us **java, python, and PHP.**

* 1. **Java**

It is one of the most robust programming languages, that is used by many big tech companies (Google, Amazon, Facebook) that have been using java due to its portability and extreme performance.

* 1. **Python**

Python is used to automate task, perform data analysis, build

Websites, and much more.it is also supports a different range of programming styles such as functions, object-oriented, etc.

* 1. **PHP**

It is also one of the highly used languages among developers today. PHP powers today more than 80% of websites and is a useful language for the back end as it automates the task and eases the work of developers.

1. **Knowledge of front-end technology**

So now you have the basic knowledge of backend programming languages, now it’s turn to start with basic front-end language. Although it is not mandatory to master it, having basic skills required for this role such as HTML, CSS, and JavaScript.

1. **Knowledge of backend framework**

Once you’ve decided on the language which you need to work on, you

Need to brush up skills with framework as well. **The frame work is a backbone of a language on a program on which you’ve working.**

* 1. *Spring boot for java*

It’s an open-source and free platform built to support the backend coding of an application. It works on JavaScript and cross-platform and compatible with **Windows, Linux, macOS**, etc.

* 1. *Django for python*

**Compatible with python,** it’s an open source and free platform that been highly appreciated and become popular among developers. The part about Django is, it uses less code and power to craft rapid app development.

* 1. *Laravel for PHP*